

Adult Basketball 3 v 3 Tournament Rules

- 1. Format will be as follows: Teams will play one game to 11 points, by 1's and 2's. Teams must win by two points unless time expires. Each game will have 10 minutes to be played. If the game is still being played at the end of the game whomever is ahead will be awarded the win. If the game is tied next basket wins.
- 2. Time: The game will be 10-minutes running time. No timeouts
- 3. Gender restrictions: Each team must be one female and one male on the court at all times
- 4. Starting the game: After agreeing on a game ball (balls will be available in the gym), each team will play a "best of 3" game of rock, paper, scissors to determine who starts with the ball.
- 5. Checking the ball: The ball shall be "checked" before the start of the game at the top of the key, and after all usual and unusual stoppages of play, including, but not limited to: made baskets, all fouls, out-of-bounds, and balls entering the court from another court. For any unusual stoppage of play, the team currently in possession of the ball shall retain possession, except after a made basket.
- 6. After a made basket, the team that was on defense will start at the top of the key on offense. There is no makeit-take-it.
- 7. Scorekeeping/Reporting: Teams are responsible for keeping track of the score throughout the game. The score should be announced prior to every checking of the ball. **THE WINNING TEAM MUST REPORT THE GAME SCORES TO A TOURNAMENT SUPERVISOR.** In the event of a score discrepancy, teams shall restart the game from the last agreed upon score or consult a tournament supervisor if there is one watching the game.
- 8. Fouls will be called by the players on the court. A defensive foul on a made basket shall result in the basket counting and the fouling team starting with the ball at the top of the key. A common foul, or a foul resulting in a missed shot, shall result in the fouled team starting with the ball at the top of the key. There will be no free throws. There shall be a 3 foul limit per player each game. The tournament supervisors have the right to issue warnings or disqualify teams or players from the tournament if teams or players continually foul their opponents.
- 9. Excessive fouling, with the intent to gain an advantage, and not in the spirit of recreation sports, will be penalized at the recreation staff's discretion.
- 10. **Out-of-Bounds**: In the event the ball is declared out-of-bounds, the game shall be restarted at the top of the key with the team not having last touched the ball being awarded possession. The half court line shall be considered an out-of-bounds line. If the ball passes over the backboard, it shall be the same as an out-of-bounds violation.
- 11. Alternating Possession/Jump Balls: On the first held ball, the ball shall be awarded to the team that did not start the game with possession. Possession on all held balls thereafter shall be awarded on an alternating basis. Teams are responsible for keeping track of the alternating possession.
- 12. **Defensive clearing the ball.** After a defensive rebound of a shot attempt (regardless of the ball hitting the rim or not) the player must take the ball outside of the 3-point line with both feet before taking a shot at the basket.
- 13. Forfeit Time: A 5-minute forfeit time will be enforced. Teams must be on the court and ready to play.
- 14. A minimum of three players must be present to start an official game. If less than three players are present, the game will be declared a forfeit. A team may play with less than three players if players become injured during the game. Reminder a female and male need to be on the court for each team as all times.
- 15. Each team must have at least three players on its roster and no more than five.